AIWC ACADEMY OF EXCELLENCE

SESSION 2025 - 2026

STANDARD III SUBJECT: COMPUTER

TERM 1	CH.1 THE HARDWARE AND SOFTWARE SAFARI
	CH. 2 NAVIGATING WINDOWS 10
	CH. 3 CRAFTING TEXT IN WORD
	CH. 4 BEAUTIFYING TEXT IN WORD
TERM 2	CH. 5 AI GADGETS AND MACHINES
	CH. 6 CREATING ARTWORK IN PAINT
	CH.7 CODE CRUNCH IN SCRATCH
	CH.8 TRANSFORMING SPRITES IN SCRATCH